



WHAT STARTS HERE CHANGES THE WORLD

THE UNIVERSITY OF TEXAS AT AUSTIN

DDDAS Project Update

D. Fuentes

**Institute for Computational Engineering and Sciences
The University of Texas at Austin**

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Outline

- **Hybrid OpenMP/MPI Paradigm**

- **Code Demonstration**

Data Transfer , Filtering, Visualization

- **Computations**

Optimization window



OpenMP/MPI Paradigm

- **Computer Architecture at TACC is cluster of SMP nodes**

Lonestar: 4 processors per compute nodes

- **Profiling shows linear solve time \approx constant as increase processors for a given problem size**
- **Large number of processors communication between MPI tasks dominates solve time**
- **OpenMP Offers a way to avoid communication overhead**

no communication between OpenMP threads, but Fork/Join overhead very expensive



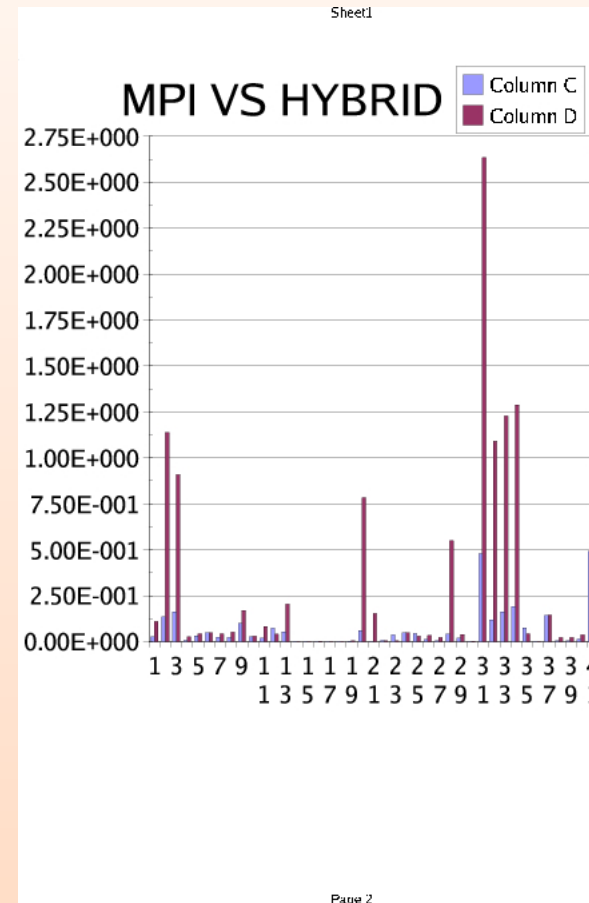
OpenMP/MPI Paradigm

Sheet1

petsc: to hp3d	1	2.59E-002	1.09E-001
assemble fnc	2	1.35E-001	1.14E-000
assemble jac	3	1.62E-001	9.10E-001
eval objective	4	6.17E-003	2.59E-002
elemfnc setup	5	3.17E-007	4.75E-007
elemfnc:sumfact	6	4.89E-002	4.74E-002
elemfnc:bdnry	7	2.37E-002	4.21E-002
elemjac setup	8	2.32E-002	5.19E-002
elemjacsumfact	9	9.98E-002	1.69E-001
elemjac:bdnry	10	2.52E-002	2.80E-002
elem:tmp	11	1.87E-002	8.23E-002
VecVDot	12	7.30E-002	3.98E-002
VecNorm	13	5.33E-002	2.03E-001
VecScale	14	3.61E-001	4.50E-001
VecCopy	15	9.66E-003	2.80E-004
VecSet	16	8.41E-004	1.89E-003
VecAXPY	17	5.36E-005	1.13E-004
VecWAXPY	18	7.22E-005	1.61E-004
VecWAXPY	19	7.49E-003	4.81E-003
VecAssemblyBegin	20	6.11E-002	7.83E-001
VecAssemblyEnd	21	3.17E-004	1.53E-001
VecScatterBegin	22	6.55E-003	3.43E-003
VecScatterEnd	23	3.63E-002	4.04E-003
VecNormalize	24	4.85E-002	4.83E-002
MatMult	25	4.34E-002	2.94E-002
MatSolve	26	1.08E-002	3.29E-002
MatLUFactorNum	27	4.66E-003	2.24E-002
MatAssemblyBegin	28	4.17E-007	5.49E-001
MatAssemblyEnd	29	1.94E-002	3.83E-002
MatZeroEntries	30	6.16E-004	2.02E-003
SNESolve	31	4.78E-001	2.63E-000
SNESLineSearch	32	1.19E-001	1.09E-000
SNESFunctionFval	33	1.67E-001	1.73E-000
SNESJacobianEval	34	1.91E-001	1.29E-000
KSPGMRCSOrtho	35	7.44E-002	4.31E-002
KSPSetup	36	2.74E-005	4.08E-005
KSPSolve	37	1.41E-001	1.44E-001
PCSetUp	38	4.83E-003	2.27E-002
PCSetUpOnBlocks	39	4.76E-003	2.26E-002
PCApply	40	1.37E-002	3.66E-002
TaoAppObjective	41	4.90E-001	2.68E-000

Time for forkjoin: 1.5sec

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Code Demonstration

- Data Transfer scripts written in Python
- Bottleneck was writing to disk

Solution: collect onto one processor, collect into one buffer then write visualization files to disk

- Computations

Optimization window



Computations

- Optimization window

TWO groups of processors: 1st group is constantly calibrating and sending the calibrated parameters to 2nd group of processors. 2nd group constantly solving optimal control problem given calibrated data.

- Time constraint restrictions imposed by real time calculation allow only a handful of objective function/gradient evaluations

Quasi Newton Methods taking too many iterations

Steepest descent guarantees objective function decrease

